



Multiple Roster and Developmental Pass -

There seems to be some confusion lately regarding the requirements and use of both the Multiple Roster and the Developmental Pass. Just to clarify, here are the basics:

Multiple Roster

(Policy 3:07 in the UYSA bylaws: http://www.utahyouthsoccer.net/bylaws_com.pdf)

Allows players to be rostered on two different teams.

- Players must be at least U11 to Multiple roster
- Both teams must be the same play level, ie: both state teams, or both district teams.
- Players may not multiple roster on more than two (2) teams within UYSA.
- Teams must be in different age brackets, or different genders, and cannot be aligned so that they would compete against each other in league or tournament play.
- If both teams have games that conflict, the Multiple rostered player must play with his/her primary team (the team the player was first signed to play for).
- Teams must have a minimum of nine (9) non-Multiple rostered players on their roster -seven (7) for small sided U11 teams.
- The Player will have a player pass and be on the official roster for each team.
- The Player may only play in State Cup competition with their Primary team.
- Multiple rostered players must pay player fees for both teams and a multiple roster fee as follows:

		Fall player fees	Spring player fees
State	\$10 MR fee once a year	\$45 Primary team / \$35 Secondary team	\$35 Each team
District	\$10 MR fee once a year	\$30 Primary team / \$17 Secondary team	\$17 Each team

*Note - League 49 (Logan) players add \$5 per player fee. Spring-only teams follow the Fall fees shown above.

Developmental Pass

(Policy 6:02:25 in the UYSA bylaws: http://www.utahyouthsoccer.net/bylaws_com.pdf)

Allows players to play with another team on a limited basis during the season essentially as guest players.

- Was developed for use at a state level for club use (and adapted for use by independent teams within a league), and has been accepted for use by our District program.
- Players may developmental pass between teams within the same club or league only.
- The developmental pass will not allow players to developmental pass between two teams within the same division.
- Currently, players may only developmental pass with teams at the same play level, ie:

between two (2) state level teams, or between two (2) district teams. You may not developmental pass a district level player to a state level team, or vice versa.

- Teams must have eleven (11) regularly rostered players in all full-sided (11v11) games - eight (8) for all 8v8 games, and five (5) for all 6v6 games (U9 X-league).
- A team may play a maximum of three (3) developmental pass players per game.
- “No player rostered to a Premier Division team can play in a lower division within that or their age group. No Premier player who is playing up can play in their own age group Premier division either. However, they can be multiple rostered. All non-premier team players can play up or down any number of divisions without restriction.
- Each player may use a developmental pass a maximum of six (6) times per season.
- Players may developmental pass in accordance with the current play-up policy: U9/10 player may play up 1 year, U11 - U14 may play up 2 years, and U15 and older are unrestricted.
- A team’s game day roster is limited to 18 players (14 for U9 - U11 teams).
- Developmental player’s cannot be used by any team participating in that season’s State Cup for the two (2) weeks prior to the first day of State Cup competition.
- Any Coach or player who violates or misuses the Developmental Pass policy is subject to disciplinary actions and game forfeiture.
- On game day, the coach of the team using the developmental pass players must provide three copies of the game day roster: presenting one (1) copy to the Center Referee, one (1) copy to the opposing coach, and retaining the remaining copy. The Developmental Pass players must use their player card from their regular season team. The Game Day roster must show the developmental players on the roster and must be printed from the ADG online registration program. ***Without a legally printed Game day roster, use of a player from another team in any game is illegal and subject to disciplinary action.***

There is no fee for using the Developmental Pass. Implementation of the Developmental Pass requires the cooperation and participation of both the coach that is borrowing the player and the coach of the player’s regular season team, and is administrated through the ADG online registration program. The above details of the rules surrounding the use of the developmental pass are meant to provide information. If you think you might like to use the Developmental Pass, it is recommended that you fully read through Policy 6:02:25 and 6:02:26 of the UYSA bylaws. http://www.utahyouthsoccer.net/bylaws_com.pdf . For information on how to implement the Developmental Pass, see Policy 6:02:26 of the UYSA bylaws. The UYSA bylaws and policies can be found at: http://www.utahyouthsoccer.net/bylaws_com.pdf.